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| **Design Brief** | | |
| Client Company: | Zienty Inc. Africa | |
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| Designers: | Brandon M. and Kevin B. | |
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| Problem Statement: | As you know Africa has a lot of dirty water so we need to | |
|  | Make an inexpensive way to filter water and make it clear | |
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| Design Statement: | Design and create a water filter that can bring dirty water | |
|  | Turbidity below 50 | |
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| Constraints: | |  | | --- | | Can’t use coffee filter as main component | | Must be made of cheap or free materials | | Water turbidity must be no greater than 50 | | |
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